USING TYPE'S NEW ELEMENTARY SCHOOL TEXT

Type! now offers two different levels of text in the **Build Speed and Accuracy** and **Typing Test** sections of the program.

Elementary School Text is especially designed for younger **Type!** users at the fourth grade level and up. **Standard Text** is suitable for users at the junior high to adult level.

Normally **Type!** presents the **Standard Text**. To use **Elementary School Text** follow the instructions below for the computer you are using.

.....Using Elementary School Text

Apple:

The **Elementary School Text** is available on the opposite side of the program disk and may be booted from there in the same manner as you boot the program from the front side of the disk.

Insert the **Type!** disk into your drive, label side down. Close the drive door. Turn on your monitor. Turn on your computer. The program with the **Elementary School Text** will load automatically. When the red disk-drive light goes off, **Type!** is ready to use.

Note: In order to make room for the Elementary School Text it was necessary to remove the disk format utility from the program. In order to format data disks for saving the results of your typing sessions or to save custom typing tests (see Section 7, Typing Tests in the Type! user manual) please refer to the DOS 3.3 initialization utility that came with your computer.

IBM:

Start up your computer using your DOS disk. When you see the A> prompt, remove the DOS disk and replace it with the **Type!** disk. Type **NEWTEXT** and then press **ENTER**. Follow the on-screen instructions to select **Elementary School Text**.

Please refer to pages 5 and 6 of the **Type!** reference manual for special information regarding color graphics adapters and Hercules Graphics cards.

Commodore 64:

The **Elementary School Text** is available on the opposite side of the program disk and may be booted from there in the same manner as you boot the program from the front side of the disk.

Insert the **Type!** disk in the disk drive, label side down, and close the drive door. Then, in the following order, turn on your monitor, your disk drive, and your computer. When the blue BASIC screen appears, type in **LOAD "*",8,1** and press **RETURN**. The red disk-drive light will come on as the program loads into memory.

Note: In order to make room for the Elementary School Text, it was necessary to remove the disk format utility from the program. To format data disks for saving the results of your typing sessions or to save custom typing tests (See Section 7, Typing Tests, in the Type! user manual.) please refer to the initialization utility that came with your computer.

Commodore 128:

The **Elementary School Text** is available on the opposite side of the program disk and may be booted from there in the same manner as you boot the program from the front side of the disk.

Insert the **Type!** disk in the disk drive, label side up, and close the drive door. In the following order, turn on your monitor and your disk drive. Then, holding down the Commodore key, turn on your computer. (If your computer is already on and in the 128K mode, type **GO 64** and press **RETURN**. When the blue BASIC screen appears, type **LOAD "*",8,1** and press **RETURN**. The red disk-drive light will come on and the program loads into memory.

Note: In order to make room for the Elementary School Text, it was necessary to remove the disk format utility from the program. To format data disks for saving the results of your typing sessions or to save custom typing tests (See Section 7, Typing Tests, in the Type! user manual.) please refer to the initialization utility that came with your computer.

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